

1850 Pts - Chaos Space Marines - ATC.Goatboy.CSM.1850

Name	#	Grp	WS	BS	S	T	Wo	I	A	Ld	Save	Cost
HQ: Abaddon the Despoiler (1⁺, 265 pts)												
Abaddon the Despoiler	1		7	5	4	5	4	6	4/5	10	2+/4(i)	265
(C:CSM, pp. 57 & 92); Combi-Boltgun; Infantry (Character); Terminator Armour; Drach'nyen; Talon of Horus; Bulky; Champion of Chaos; Counter-attack; Eternal Warrior; Fearless; Hatred (Space Marines); Independent Character; Mark of Chaos Ascendant: Mark of Chaos Ascendant (see C:CSM, pg. 57).; Preferred Enemy (Space Marines); Rage; Veterans of the Long War; Warlord ; Black Crusader												
HQ: Typhus (1⁺, 230 pts)												
Typhus	1		6	5	4/6	5	4	5/1	3	10	2+/5(i)	230
(C:CSM, pp. 61 & 93); Infantry (Character); Blight Grenades; Terminator Armour; Manreaper; Bulky; Champion of Chaos; Fearless; Feel No Pain; Hatred (Space Marines); Independent Character; Mark of Nurgle; Plague Zombies; Psyker (Mastery Level 2); The Destroyer Hive; Veterans of the Long War; Nurgle												
Troops: Plague Zombies (35⁺, 150 pts)												
Plague Zombies	34		3	3	3	3	1	3	1	7	6+	150
(C:CSM, pp. 38 & 95); Infantry ; Improvised Armour; Close Combat Weapon (x34); Fearless; Feel No Pain; Slow and Purposeful												
Plague Zombie Champion	1		3	3	3	3	1	3	2	8	6+	[14]
(C:CSM, pp. 46 & 98); Infantry (Character); Improvised Armour; Close Combat Weapon; Champion of Chaos; Fearless; Feel No Pain; Slow and Purposeful												
Troops: Plague Zombies (11⁺, 54 pts)												
Plague Zombies	10		3	3	3	3	1	3	1	7	6+	54
(C:CSM, pp. 38 & 95); Infantry ; Improvised Armour; Close Combat Weapon (x10); Fearless; Feel No Pain; Slow and Purposeful												
Plague Zombie Champion	1		3	3	3	3	1	3	2	8	6+	[14]
(C:CSM, pp. 46 & 98); Infantry (Character); Improvised Armour; Close Combat Weapon; Champion of Chaos; Fearless; Feel No Pain; Slow and Purposeful												
Troops: Plague Zombies (11⁺, 54 pts)												
Plague Zombies	10		3	3	3	3	1	3	1	7	6+	54
(C:CSM, pp. 38 & 95); Infantry ; Improvised Armour; Close Combat Weapon (x10); Fearless; Feel No Pain; Slow and Purposeful												
Plague Zombie Champion	1		3	3	3	3	1	3	2	8	6+	[14]
(C:CSM, pp. 46 & 98); Infantry (Character); Improvised Armour; Close Combat Weapon; Champion of Chaos; Fearless; Feel No Pain; Slow and Purposeful												
Troops: Plague Zombies (11⁺, 54 pts)												
Plague Zombies	10		3	3	3	3	1	3	1	7	6+	54
(C:CSM, pp. 38 & 95); Infantry ; Improvised Armour; Close Combat Weapon (x10); Fearless; Feel No Pain; Slow and Purposeful												
Plague Zombie Champion	1		3	3	3	3	1	3	2	8	6+	[14]
(C:CSM, pp. 46 & 98); Infantry (Character); Improvised Armour; Close Combat Weapon; Champion of Chaos; Fearless; Feel No Pain; Slow and Purposeful												
Fast Attack: Heldrake (1⁺, 170 pts)												
Heldrake	1	Grp:	BS: 3 FA: 12 SA: 12 RA: 10 HP: 3									170
(C:CSM, pp. 52 & 101); Vehicle (Flyer w/ Hover mode); Daemonic Possession; Baleflamer Fear; Daemon; Daemonforge; It Will Not Die; Meteoric Descent												
Fast Attack: Heldrake (1⁺, 170 pts)												
Heldrake	1	Grp:	BS: 3 FA: 12 SA: 12 RA: 10 HP: 3									170
(C:CSM, pp. 52 & 101); Vehicle (Flyer w/ Hover mode); Daemonic Possession; Baleflamer Fear; Daemon; Daemonforge; It Will Not Die; Meteoric Descent												
Fast Attack: Heldrake (1⁺, 170 pts)												
Heldrake	1	Grp:	BS: 3 FA: 12 SA: 12 RA: 10 HP: 3									170
(C:CSM, pp. 52 & 101); Vehicle (Flyer w/ Hover mode); Daemonic Possession; Baleflamer Fear; Daemon; Daemonforge; It Will Not Die; Meteoric Descent												
Heavy Support: Obliterator (3⁺, 228 pts)												
Obliterator	3		4	4	4/8	5	2	4/1	2	8	2+/5(i)	228
(C:CSM, pgs. 42 & 102); Infantry ; Fleshmetal; Mark of Nurgle; Power Fist; Fear; Bulky; Daemon; Deep Strike; Obliterator Weapons; Slow and Purposeful												

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Heavy Support: Obliterator (3⁺, 228 pts)												
Obliterator	3		4	4	4/8	5	2	4/1	2	8	2+/5(i)	228
(C:CSM, pgs. 42 & 102); Infantry ; Fleshmetal; Mark of Nurgle; Power Fist; Fear; Bulky; Daemon; Deep Strike; Obliterator Weapons; Slow and Purposeful												
: Aegis Defence Lines (1⁺, 70 pts)												
Aegis Defence Lines	1											70
Battlefield Debri (Defence Lines); Comms Relay												
											Total Cost:	1843

Option Footnotes

Warlord Traits	
Black Crusader	See C:CSM, pg. 28.
Warlord	See WH40k, pg. 111.
Psychic Powers	
Nurgle	0 - Nurgle's Rot, 1,2 - Weapon Virus, 3,4 - Gift of Contagion, 5,6 - Plague Wind (see C:CSM, pg. 71).
Special Rules	
Bulky	Bulky (see WH40k, pg. 35).
Champion of Chaos	Champion of Chaos (see C:CSM, pg. 28).
Counter-attack	Counter-attack (see WH40k, pg. 35).
Daemon	Daemon (see WH40k, pg. 35).
Daemonforge	Daemonforge (see C:CSM, pg. 51).
Deep Strike	Deep Strike (see WH40k, pg. 36).
Eternal Warrior	Eternal Warrior (see WH40k, pg. 35).
Fear	Fear (see WH40k, pg. 35).
Fearless	Fearless (see WH40k, pg. 35).
Feel No Pain	Feel No Pain (see WH40k, pg. 35).
Hatred (Space Marines)	Hatred (see WH40k, pg. 37).
Independent Character	Independent Character (see WH40k, pg. 39).
It Will Not Die	It Will Not Die (see WH40k, pg. 38).
Mark of Nurgle	Mark of Nurgle (see C:CSM, pg. 30).
Meteoric Descent	Meteoric Descent (see C:CSM, pg. 52).
Obliterator Weapons	Obliterator Weapons (see C:CSM, pg. 42).
Plague Zombies	Plague Zombies (see C:CSM, pg. 61).
Preferred Enemy (Space Marines)	Preferred Enemy (see WH40k, pg. 40).
Psyker (Mastery Level 2)	Psyker (see WH40k, pg. 41).
Rage	Rage (see WH40k, pg. 41).
Slow and Purposeful	Slow and Purposeful (see WH40k, pg. 42).
The Destroyer Hive	The Destroyer Hive (see C:CSM, pg. 61).
Veterans of the Long War	Veterans of the Long War (see C:CSM, pg. 30).
Terrain Type	
Battlefield Debri (Defence Lines)	Battlefield Debris (Defence Lines) (See WH40K, pg. 104-105)
Unit Type	
Infantry	See WH40K rulebook, pgs. 44-49.
Infantry (Character)	See WH40K rulebook, pgs. 44-49.
Vehicle (Flyer w/ Hover mode)	See WH40K rulebook, pgs. 44-49.
Wargear	
Blight Grenades	Blight Grenades (see C:CSM, pg. 66).
Comms Relay	(See WH40K, pg. 104).
Daemonic Possession	Daemonic Possession (see C:CSM, pg. 68).
Fleshmetal	Fleshmetal (see C:CSM, pg. 68).
Improvised Armour	Improvised Armour (see C:CSM, pg. 68).
Mark of Khorne	Mark of Khorne (see C:CSM, pg. 30).
Mark of Nurgle	Mark of Nurgle (see C:CSM, pg. 30).
Mark of Slaanesh	Mark of Slaanesh (see C:CSM, pg. 30).
Mark of Tzeentch	Mark of Tzeentch (see C:CSM, pg. 30).
Terminator Armour	Confers a 2+ Armour save and a 5+ Invulnerable save.

Weapons	
Autopistol	12" Range; S 3; AP -; Pistol.
Baleflame	Template; S 6; AP 3; Heavy1, Soul Blaze, Torrent. (See C:CSM, pg. 65)
Close Combat Weapon	S User; AP - ; Melee.
Combi-Boltgun	24" Range; S4; AP5; Rapid Fire; Twin-Linked.
Drach'nyen	S +1; AP 2; Melee, Daemon Weapon, Specialist Weapon (see C:CSM, pg. 57).
Manreaper	S +2; AP 2; Melee, Daemon Weapon, Force, Unwieldy (see C:CSM, pg. 60).
Power Fist	S x2; AP 2; Melee, Specialist Weapon, Unwieldy.
Talon of Horus	S x2; AP 3; Melee, Shred, Specialist Weapon (see C:CSM, pg. 57).

Validation Report

c-1. File Version: 1.21 For Bug Reports/www.ab40k.org; b-1. Roster Options: Named or Special Characters; a-1. Scenario: Normal Mission; b-2. Levels of Alliance: Battle Brothers

Roster satisfies all enforced validation rule

Roster Statistics

% HQ: 26.9

% Elite: 0

% Troops: 16.9

% Fast: 27.7







% Heavy: 24.7

% Fortification: 3.8

% Wargear: 0

Model Count: 80

Files version: 1.21

Group	Min	Max	Used
	1	2	2
	0	3	0
	2	6	4
	0	3	3
	0	3	2
	0	1	1